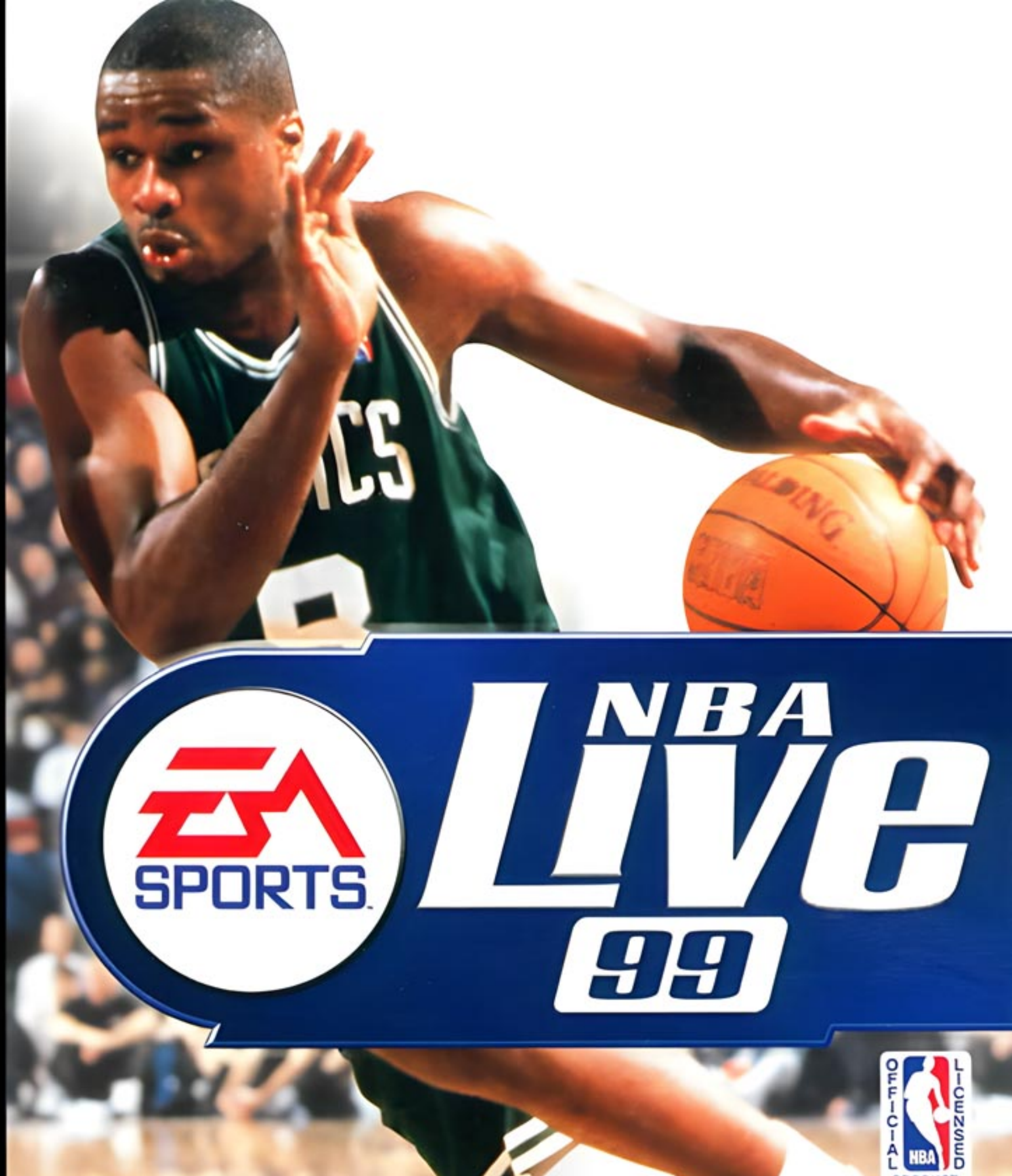
PlayStation

NTSC U/C

PlayStation

EVERYONE

CONTENT RATED BY ESRB



EA SPORTS

# NBA LIVE 99

OFFICIAL LICENSED PRODUCT NBA

## WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

### WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

### HANDLING YOUR PLAYSTATION DISC:

This compact disc is intended for use only with the PlayStation game console.

- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

NBA Live 99

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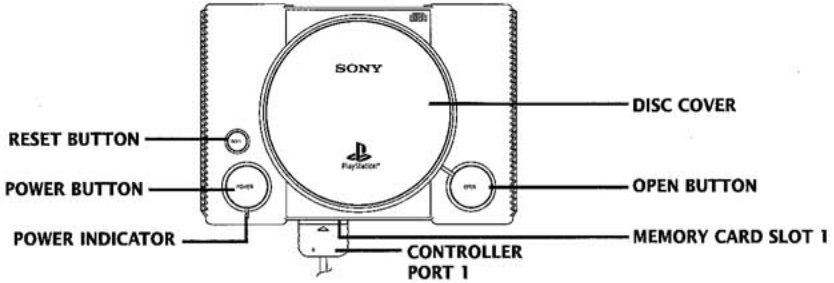
For more info about this and other titles, check out EA SPORTS™ on the web at **www.easports.com**.

# STARTING THE GAME

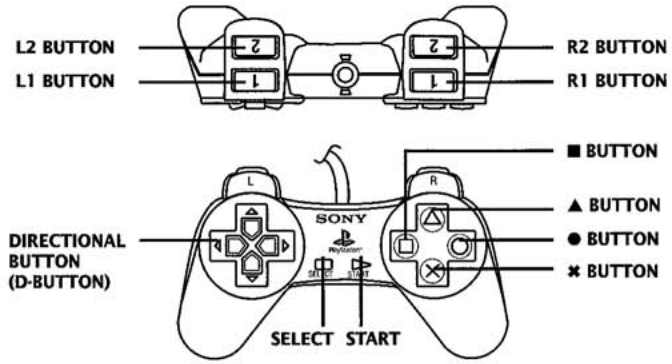



1. Set up your PlayStation game console according to the instructions in its Instruction Manual. **Make sure the power is OFF before inserting or removing a compact disc.**
2. Insert the *NBA® Live 99* disc and close the Disc Cover.
3. Insert the game controllers and turn ON the PlayStation game console.

**NOTE:** *When using the Multi-Tap, at least one controller must be connected to Controller port 1-A.*

➥ To skip through the introductory screens and video, press **START** at each screen. The Game Setup screen appears (➤ p. 7).

# CONTROL SUMMARY




## *MENU CONTROLS*

| Action | Control |
|---|---|
| **Highlight** menu item | D-Button ↕ |
| **Change** highlighted menu item | D-Button ↔ |
| Cycle secondary menu items | **L1/R1** or **L2/R2** |
| **Activate** highlighted option/go to screen | ✖ |
| Open **Help** screen(s) to view menu controls | ▲ |
| Activate **Navigation** menu overlay | ● |
| **Return** to previous screen (Cancel changes) | **SELECT** |
| **Advance** to next screen (Accept changes) | **START** |

# BASIC GAME CONTROLS

## OFFENSE/DEFENSE

| Action | Control |
|---|---|
| **Move** player | Directional Button (D-Button) |
| **Turbo** sprint | **R1** Button |
| **Jump** | ▲ Button |

## OFFENSE

| | |
|---|---|
| **Shoot** | ● Button |
| **Pass** | ✖ Button |

## DEFENSE

| | |
|---|---|
| **Switch** players | ✖ Button |
| **Steal** | ■ Button |
| **Handcheck** | ● Button |

❒ In addition to these basic moves, *NBA Live 99* includes many other moves you control—crossover and spin moves, alley-oop dunks and pick and roll plays, etc. For more detailed information about gameplay controls, ➤ *Complete Game Controls* on p. 5.

**NOTE:** *When using the Dual Shock™ Analog Controller, use the left Control Stick to move the highlighted player. To toggle the Vibration feature ON/OFF, go to the Configure Controller screen after selecting PLAY OPTIONS from the Pause menu.*

# COMPLETE GAME CONTROLS

## OFFENSE (WITH BALL)

| | |
|---|---|
| **Move player** if dribble is available | D-Button |
| **Pass** (D-Button chooses receiver) | ✖ |
| **Shoot** (press to jump; release to shoot)(tap to fake) | ● |
| **Crossover** dribble (hold to crossover between legs; tap to crossover behind the back) | ■ |
| **Back-Down** (hold) or **Spin** move (tap) | ▲ |
| **Walk** (from standing position) | **L1** + D-Button |
| **Turbo** speed for player | **R1** + D-Button |
| **Stutter Step** (tap) | **R2** + D-Button |
| **Fake** moves | **R2** + appropriate button (➤ below) |
| **Call** for a pick | **SELECT** |
| **Pause** game and open Pause menu | **START** |

➥ To **DirectPass** to a specific player, press **L1** + ■, ✖, ●, or ▲.

➥ To throw an **alley-oop pass** to a player close to the basket, press **L2** + ✖.

➥ To DirectShoot (dunk or layup near the basket), press **L2** + ■, ●, or. ▲.

**NOTE:** *In Simulation mode, players with a poor dribbling rating cannot perform some moves that players with a better dribbling rating can do.*

**TIP** When shooting, press ✖ before you release your shot to make a mid-air pass.

### NEW FAKE MOVES FOR 99

- To jab step while pivoting, hold **R2** + D-Button.
- To fake a pass before dribbling or after picking up the dribble, press **R2** + ✖. The player fakes toward the nearest man.
- To shoulder fake while in post-up position, press **R2** + ▲ + D-Button.
- To fake a crossover move, press **R2** + ■.

**EA TIP** When passing, you can retain control of the passer by holding ✖. When you release ✖, the ball is passed back to you. Perfect for give-and-go plays.

**EA TIP** A colored circle appears under your player. When your player's circle pulses, he's on a hot streak. When his circle darkens, he needs to be substituted.

### *OFFENSE WITHOUT BALL (PLAYER-LOCKED)*

In Player Lock mode, you control a single player for the entire game. On offense, when you have the ball, the controls are the same. When you don't have the ball, the controls are listed below. When on D, you control the player all the time (i.e., DirectSwitch does not function).

➥ To set Player Lock, press ✖ on the Starting Matchups screen before the game (or set it in the game from the User Setup option in the Pause Menu).

| | |
|---|---|
| **Move player** | D-Button |
| Make computer ballhandler **shoot** | ■ |
| **Jump** to rebound | ▲ |
| **Hand check** | ● |
| **Call for pass** from computer ballhandler | ✖ |
| **Post up** | **L2** + D-Button |

### *FREE THROWS*

Use the T-Meter™ to aim shots when your player goes to the charity stripe. Try to stop the basketball cursor in the middle of the T-Meter by pressing ✖ or ●.

### *PLAYCALLING*

To configure and call your own plays, ➤ *Team Strategy* on p. 11.

| | |
|---|---|
| Choose set or play | **SELECT** + ■, ✖, ●, ▲, **L1**, **R1**, **L2**, or **R2** |

**EA TIP** To see how plays are mapped to the buttons, hold **SELECT** for a couple seconds.

### *DEFENSE*

| | |
|---|---|
| **Move** player | D-Button |
| Try to **steal** the ball | ■ |
| **Hand check** | ● (**R1** + ● for hard hand check) |
| **Jump** to rebound or block a shot | ▲ |
| **Switch** players | ✖ (with D-Button to choose player) |
| **DirectSwitch** to specific defender | **L1** + ■, ✖, ●, or ▲ |
| Switch to defender **closest** to basket | **L2** |
| **Face up** the player you are guarding | **R2** |
| **Call** for double-team | **SELECT** |

# SETTING UP THE GAME

## *GAME SETUP SCREEN*

Use the Game Setup screen to choose the game mode, length, style, and difficulty. Not all options are available in each game mode.

➥ For information about how to navigate the front-end menus, ➤ *Menu Controls* on p. 3.

**NOTE:** *Default options are listed in* ***bold*** *type in this manual.*

**EA TIP** Arcade and Simulation modes give you completely different experiences in *NBA Live 99*. Select Arcade mode if you want to play without rules and perform Monster Dunks. In Simulation mode, you play a more realistic game. In either mode, you can go to the Rules screen in the Navigation Menu to customize your game.

### QUICK START

Pick up and play! Use Quick Start to get right to the action. After a brief stop at the User Setup screen to select the team you want to control, go straight to the tip off.

➥ To Quick Start a game, press ■ from the Game Setup screen. The User Setup screen appears. D-Button ‹› to move the controller icon to the team you want to control, then press **START** to play.

## NAVIGATION MENU

➥ To access the Navigation menu displaying *NBA Live 99* configuration screens, press ●.

**OPTIONS SCREEN** Set sound, display, and competition options.

**RULES SCREEN** Customize game rules. In Simulation mode, default settings reflect current NBA rules.

**MEMORY CARD** You can save or load game files to or from ANY memory card slot of your game console. You can save games only in Season or Playoff mode. You can load games from within a season or playoff or from Game Setup.

NOTE: *To load and save games, you must have a memory card.* ***Never insert or remove a memory card when loading or saving files.***

- **Load Game** Load previously saved Season/Playoff series files from the memory card.
- **Load Settings** Load users, rules, and options settings.
- **Load Rosters** Load previously saved Exhibition rosters.
- **Save Settings** Save current users, rules, and options settings to the memory card.
- **Save Rosters** Save current Exhibition rosters.
  - ➥ To save/load a file, highlight a slot and press ✖.
- **Delete File** Delete unwanted files from the memory card.

**LIVE 99 MUSIC** Set music volume and how often you hear each track.

**CREDITS** Check out the people who breathe life into the soul of hoops.

**ROSTERS** View/change rosters, make trades, sign/release free agents, and more. ➤ *Rosters menu* on p. 13.

**PLAYERS** View, create, and modify players. ➤ *Players menu* on p. 15.

**STATS CENTRAL** Check out statistics from all NBA teams.

## EXHIBITION TEAM SELECT SCREEN

Before an Exhibition game, proceed to the Exhibition Team Select screen to choose your teams. Team rankings appear below NBA team logos.

➥ To toggle the highlight between the home and away teams, press ✖.

➥ To cycle the teams sorted by rating, use D-Button ↕ to highlight a rating and then D-Button ↔ to scroll through the teams.

➥ To pick teams at random, press **L2** (away team) and **R2** (home team).

## USER SETUP SCREEN

A symbol for every controller plugged into the system appears on this screen. Up to eight players can play if two Multi Tap adapters are attached.

➥ To select the team you control, D-Button ↔ to position the controller icon under either team or in the middle to select computer control]

➥ D-Button ↕ to select your user name.

➥ To cycle user difficulty from one star (ROOKIE) to four stars (SUPERSTAR), press **L1/R1**

➥ When all players have selected their teams and user names, press **START** to go to the pregame introduction.

### To enter a new user name:

1. D-Button ↕ to **highlight** New User and press ✖.
2. D-Button ↕ to **select** a letter, then press ↔ to **add** another letter.
   - ➥ To delete a letter, press ■.
3. To **accept** the name, press ✖, then press **START** to continue.

### To delete an existing name:

➥ D-Button ↕ to highlight a user name and press ■, then confirm deletion.

EA TIP By creating a user name you can save a record of your stats and your controller and menu options by regularly saving your settings to the Memory Card.

## PREGAME INTRODUCTION

Before the game, the Pregame Introduction displays the teams and home court, followed by the Starting Matchups screen (change your starting lineup here if you want to).

➥ To substitute a player, D-Button ↕ to highlight the player and then D-Button ↔ to select the substitute.

➥ To exclusively control the highlighted player (Player Lock), press ✖.

➥ When you're ready to get to the court, press **START**. For information about how to play during the game, ➤ *Control Summary* on p. 3.

## *PAUSE MENU*

➥ To pause the game, press **START**. The Pause menu appears. When options are dimmed, you cannot select them.

**INSTANT REPLAY** You can replay the last few seconds of action during the game.

| Action | Control |
|---|---|
| Play **forward**/stop | ✖ |
| Play **reverse**/stop | ▲ |
| Toggle control overlay **ON**/OFF, or **Stop** replay when playing | ■ |
| Cycle **camera views** | **L1/R1** |
| **Zoom** in/out (All camera views except Highlight cameras) | **L2/R2** |
| Cycle through highlight cameras (Highlight cameras ONLY) | **L2/R2** |
| Camera placement (Manual camera ONLY) | D-Button |
| Cycle **player** targets | Tap ● |
| **Fast forward/rewind** | D-Button ↕ |
| **Single frame** advance/rewind | D-Button ↔ |
| Toggle normal/**reverse angle** | SELECT |
| **Exit** Instant Replay | START |

**TIME OUTS** When you have possession of the ball or there is a stoppage in play, you can call a time out. Each team starts a game with 7 time outs.

➥ **To call a time out** press **START**, then select TIME OUT from the Pause menu. The SUBSTITUTION option becomes available if it was not already.

**SUBSTITUTION** You can substitute players when play is stopped between periods, by a time out, or by a violation. When you select automatic subs in the Team Strategy screen (➤ below), the computer subs players for you.

➥ **To make a substitution**, highlight a player and press ✖ (a screen listing the available bench players appears), then select the player you want to bring in the game and press ✖ to insert that player into the lineup.

➥ To view the other team's current line up in one-player games, or allow the other team to make subs in multiplayer games, press ■.

➥ During a game, you can substitute special lineups (i.e., fast lineup, 3-point lineup). To view the special lineups, press **L1/R1**.

**STATISTICS** View team, player, and user stats and a shot display chart.

**TEAM STRATEGY** The computer automatically calls sets and plays on offense and defense, but you can call your own game if you want more control. Use the Team Strategy screen to configure the default offensive and defensive sets and other strategy options. Each team has its own sets and plays.

**Offense** Set to **AUTOSWITCH** to have the computer call plays, or D-Button ↔ to select a specific set and then **L1/R1** to select a specific play in that set.

**Defense** Set to **AUTOSWITCH** to have the computer call defensive sets., or D-Button ↔ to select a specific set.

**Play Notify** When ON, an overlay on the game screen notifies you which play is being called.

**Auto Subs** When **ON**, the computer automatically subs for players who are tired or in foul trouble and manages your time outs.

**Sub Notify** Toggle notification of player substitutions **ON**/OFF.

**Crash Boards** Set to ON to make your players try to rebound misses on the offensive end. Set to OFF to get them back on defense. **AUTO** leaves the choice to the computer.

**Box Out** Set to ON to make all of your players rebound on defense. Set to OFF to allow some players to lead a fast break. **AUTO** leaves the choice to the computer.

**Offensive Strategy** Go to the Offensive Strategy screen to set offensive playcalling options.

- To assign the current set/play to a button, D-Button through the various sets and **L1/R1** through the specific plays.
- To call the play during gameplay, press **SELECT** + the appropriate button.
- You can also assign a TIMEOUT to a controller button.

**Defensive Strategy** Set defensive options and view and choose defensive sets.

**Defensive Matchups** Control how your defenders match up against the offense:

- To change the matchup for the highlighted player, press ✖, then highlight the player you want to guard and press ✖ again.
- To cycle double-teaming options for the offensive player assigned to the highlighted defender, press ■. The default is "A" (Autoswitch).
- To cycle defensive pressure options for the highlighted defender, press ●.

**CAMERA OPTIONS** Set your camera and replay options.

**PLAY OPTIONS** Jump to the various options screens.

**Set Rules** Customize game rules.

**Set Options** Set sound, display, and competition options.

**User Setup** Change controller options—useful when a player leaves or joins a game in progress.

- To toggle Player Lock, press ■ and D-Button ↕. UNLOCKED means that you can control any player; selecting an individual player means that you always control the player in that position—an important feature in multiplayer games.

**Configure Controller** Go to the Configure Controller screen to select offensive and defensive button assignments and control methods.

- To select **OFFENSIVE**/DEFENSIVE controls, D-Button ↔.
- SHOT CONTROL: **MANUAL**/AUTO. In MANUAL mode, your button presses determine the chance of a made basket. In AUTO mode, the shot's probability is determined by the NBA player's stats.
- Set VIBRATIONS to ON to cause vibrations in your Dual Shock™ Analog Controller.

**QUIT GAME** Exit the current game. Select GRUDGE MATCH (Exhibition games only) to start a new game with the current teams.

# ROSTERS AND PLAYERS

## *ROSTERS MENU*

From the Game Setup screen, you can review rosters to handle player transactions before the start of a game.You can trade, sign and release players, or create custom teams with your own names and rosters.

- To cycle through the stats from other NBA teams, D-Button ↔.
- To view different stats for the players on the selected team, press **L1/R1**.
- To view player ratings, attributes, or 97/98 stats, press **L2/R2**.
- To activate the various roster screens, press ●. The Navigation menu appears with more roster options. Select the screen where you want to go.

**NOTE:** *Rosters are determined by actual NBA rosters as of July 1, 1998. Some players are not included in the game for legal or contractual reasons.*

## TRADE PLAYERS SCREEN

You can trade players between your team and any other team.

- To cycle through the NBA teams, D-Button ↔. The number of free roster slots for the team is listed below the team name.
- To trade a player, highlight his name and press ✖. Highlight a second player from the opposite side of the screen and press ✖. The players are traded.

In Season and Playoff modes, you can make multiplayer trades—up to 3 players for 3 players. If TRADE RESTRICTIONS is ON, the computer rejects unequal trades. To complete a trade, teams must have available free roster spots.

**NOTE:** *In Season mode, trades can't be completed after February 18 if ENFORCE TRADE DEADLINE is set to* **YES**.

## RE-ORDER ROSTER SCREEN

The Re-order Roster screen allows you to change the roster slots for the players on your team. The first 5 players on the roster are the starters.

- To exchange the roster slot of two players, highlight a player and press ✖, then highlight a player from the right side of the screen and press ✖ again.

**NOTE:** *Only 12 players are allowed to suit up for a game. If you want to use a player, he must occupy one of the first 12 roster slots.*

## SIGN FREE AGENT/RELEASE PLAYERS SCREENS

These two screens work in tandem to allow player movement between teams. The Sign Free Agent screen allows you to add a player from the Free Agent List to a team's roster. The Release Player screen removes a player from a team's roster and puts him on the Free Agent List.

## VIEW ROSTERS

View stats for NBA players.

## CUSTOM TEAMS

You can create up to 4 Custom Teams filled with NBA and/or created players, name the team, and choose from 8 custom logos.

**NOTE:** *The first time you select a Custom team, all the roster slots are empty. You must fill at least 8 roster slots before you can continue.*

## RESET ROSTER

Reset all team rosters to the default NBA rosters. Any created players are added to the Free Agents Pool.

## *PLAYERS MENU*

Create new players or modify the ratings of an NBA player.

| | |
|---|---|
| **CREATE** | Create a new player. Configure a player's name, appearance, and skills. |
| **MODIFY** | Use the Modify screen to change an NBA player's attributes. The data is saved in a Created Player slot, yet the player retains his original roster spot. |
| **EDIT** | Edit an existing Created or Modified player. |
| **DELETE** | Delete a Created player or reset a Modified player to his original settings. |
| **INJURIES** | (Available during Season or Playoffs only) Review status of players who have been injured. |

# SEASON PLAY

In *NBA Live 99*, you can take a team from the first game to the championship. During a season, players can get injured and experience hot and cold streaks. Detailed statistics update you on how each player is performing.

All new for 99, *NBA Live* has expanded seasonal play into multiple seasons. You can now draft your teams and play your league up to 10 consecutive seasons.

## SEASON SETTINGS SCREEN

*NBA Live 99* offers a variety of setup options. Many of the options are self-explanatory or are described in brief at the bottom of the screen.

**SEASON TYPE** Leave at **NBA** to include all 29 NBA teams. Or, choose CUSTOM to adjust the LEAGUE SIZE on the following line. For Custom leagues, you select the teams in the next screen.

**PRE SEASON DRAFT** When set to **NO**, teams keep their original rosters. Select FULL DRAFT and all draft picks are displayed, or QUICK DRAFT to display picks for user-controlled teams. ➤ *Draft Order Screen* below.

**ENABLE CPU TRADING AI** When set to **YES**, the computer proposes trades, too.

**ALWAYS SHOW THIS SCREEN** Choose YES to see this screen at the start of each Season. If you don't choose to display this screen at the start of each Season, you can always access it from the Season Team Select screen by pressing ●.

## SEASON TEAM SELECT SCREEN

After you have configured your league, you must select which teams are controlled by users in the Season Team Select screen or Custom League screen.

➥ To toggle user control USER/**CPU** for the current team, press ✖.

## DRAFT

**DRAFT ORDER SCREEN** Season mode gives you the option of completing a 12-round draft. The Draft Order screen allows you to set the league's draft order.

➥ To change the draft order, D-Button ↕ to select the team from the list on the left side of the screen and press ✖. Then D-Button ↕ to highlight a team from the list on the right. To switch positions in the draft, press ✖ again.

➥ To randomize the draft order, press ■.

**NBA DRAFT SCREEN** After you select the draft order, proceed to the NBA Draft screen.

➥ If you selected Quick Draft, only your picks are displayed, but you can view the selections of other teams by pressing D-Button ↔.

➥ To toggle the sorting of draft picks by rating or by alphabetical listing, press ■.

➥ To view players by position, press **L1/R1**.

➥ To view players by different statistical ratings, press **L2/R2**.

➥ To have the CPU complete the draft at any time, press **START**.

➥ Press **START** after the draft to proceed to the Draft Review screen, then press **START** again to go to the Season Team Schedule screen.

## SEASON TEAM SCHEDULE SCREEN

Review the season schedule for the league. You can view the schedule for user-controlled teams or for any or all teams.

➥ To play the next game, press **START**.

➥ To simulate a game or part of a season, cycle the dates forward, then press ✖.

➥ Use the Navigation Menu from the Team Schedule screen to carry out many of standard Navigation Menu options (➤ p. 8), plus other options relevant to Season mode.

# THE NBA PLAYOFFS

You can play an entire season to reach the Playoffs, or you can jump into the playoffs from the Game Setup menu. When you start your first Playoffs, the Settings screen appears. Many of the options are identical to the options in the Season Settings screen (➤ p. 16).

## PLAYOFF TEAM SELECT SCREEN

If you come to the playoffs after a season, the teams are set based on season results. However, if you haven't played a season, use this screen to select teams and user control options.

➥ To toggle USER/**CPU** control for the current team, press ✖. You can control any number of teams.

➥ To switch conferences, press ● to bring up the Navigation menu, or press **L2/R2**.

➥ To add a custom team, press **L1/R1**.

## PLAYOFFS SCREEN

The Playoff screen shows pairings for the tournament. User-controlled team names appear in green.

- To toggle between Western and Eastern Conference brackets, D-Button ↔.
- To play the next game, **START**. User-controlled games are played; computer-controlled games are simulated.
- To simulate any game, press ✖.
- To review playoff results, press ■, highlight a matchup, then press ✖.

If you win a round, your team advances to face a new opponent. If you lose, you can return to the NBA Playoffs screen to see the final playoff results.

# 3-POINT SHOOTOUT

Up to eight players can compete in a 3-Point Shootout. Spaced around the 3-point arc are 5 racks of 5 balls each. Each bucket counts as one point, except for the last ball in each rack which counts as two points if you sink it. When you select 3-POINT SHOOTOUT from the Game Setup screen, the split screen and other options appear. After choosing your options, press **START**. The Player Setup screen appears.

- To toggle CPU/PLAYER control, press ✖.
- To let the CPU choose a player randomly, press **L2/R2**.
- To cycle through the teams, press **L1/R1**.
- To cycle through all of the players on the highlighted team D-Button ↔.
- To sort a player by his last name or rating, press ■ and D-Button ↔. Press **R1** to highlight names or ratings.

**EA TIP** If you don't want to view the CPU player's turn, enter the 3-Point Options screen and set CPU Players to SIMULATE.

## ON THE FLOOR

- To grab the next ball from the rack, press **R1**.
- To shoot, press ■, ✖, ●, or ▲. How long you hold the button affects the shot's accuracy.

After a round you can change player control and review scores. Until two contestants are left, shooters with the lowest scores are eliminated at the end of each round.

# PRACTICE MODE

New to *NBA Live*, the Practice facility gives you a chance to work on your skills outside of game pressure. It's a great way to master the game controls. Select PRACTICE from the Game Setup screen. The Player Setup screen appears.

## ON THE FLOOR

All of the offensive controls for individual moves work just like they do in a game.
➤ *Control Summary* on p. 3.

- Practice is a great time to work on your DirectShoot skills. To try a dunk or layup while running toward the hoop, hold L2 + ■, ●, or. ▲. Your player dunks if he's able—if not he'll try a layup.

**EA TIP** Work the basket from different distances and angles to get a feel for what your player can do when there's no one between him and the hoop.